

GMD 220: Imaging II

This introductory course will develop a fundamental understanding of the function, meaning and application of images used in visual communications as they apply to vector graphics. Students will learn how tools, materials, and the principles of design work together to effectively represent an idea. Students will be introduced to the basics of digital workflow, critical thinking, creative problem solving and conceptual development.

Credits: 3

Program: [Graphic and Media Design](#)